

mrpl	Nmp	key	cat	subcat	involve	n	nte	ref	val
<input type="checkbox"/>	<input type="checkbox"/>	sy	&&	operator	logical			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	sy	=	operator	assignment			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	sy	17	entity	numeric	numeric	ex: of an infinite set ('entity' is .BF cat)	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	abstract	modifier	access	class		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	as	operator	convert	binary	cast? = convert	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	base	localizer	reference			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	bool	datatype/intrinsic	intrinsic	Boolean	returns literal 'true' or 'false'	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	break	statement/jump	jump			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	byte	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	case	statement/select	select			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	catch	statement/select	select	try, exception		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	char	datatype/intrinsic	intrinsic	character	a single character	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	checked	statement/enforce	enforce	?exception	?enforce=modifier, error control=exception	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	class	datatype/created	created	object		<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	const	modifier	access	field, variable		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	continue	statement/jump	jump	loop	?jump=branch=switch=conditional	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	decimal	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	default	statement/select	select	exception/case		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	delegate	localizer	reference	aggregate	see notes below re: aggregate	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	do	statement/jump	jump	loop	jump in place	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	double	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	else	statement/jump	jump	conditional		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	enum	datatype/created	created		value	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	event	modifier	?	field, property		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	explicit	operator	convert		Mayo 89-90, use with operator	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	extern	modifier	access		indicates unmanaged	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	false	datatype/intrinsic	intrinsic	Boolean	literal	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	finally	statement/select	select	exception/case		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	fixed	statement/enforce	enforce	exception	involve: loop, exception, conditional	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	float	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	for	statement/select	select	loop		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	foreach	statement/select	select	loop		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	get	statement/access	accessor		not in MS list of keywords	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	goto	statement/jump	jump			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	if	statement/select	select	conditional		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	implicit	operator	convert		Mayo 89-90, use with operator	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	in	operator	loop	foreach		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	int	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	interface	datatype/created	created		contract; access modifier?	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	internal	modifier	access			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	is	operator	relational		true:matches, derived, implements	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	lock	modifier	access			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	long	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	namespace	localizer	reference			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	new	operator	call	constructor		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	null	datatype/intrinsic	intrinsic	Boolean	literal, reference-type	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	object	datatype/intrinsic	intrinsic	aggregate	base class for all C#	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input checked="" type="checkbox"/> operator	modifier	?access	method	overload; word also a category	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	out	modifier		parameter		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	override	modifier	?access	method		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	params	modifier		method		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	private	modifier	access			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	protected	modifier	access			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	public	modifier	access			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	readonly	modifier	access	field		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	ref	modifier		parameter		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	return	statement/jump	jump			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	sbyte	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	sealed	modifier	access	class	?<> access due derived from, has no set	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	set	statement/access	accessor		not in MS list of keywords	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	short	datatype/intrinsic	intrinsic	numeric		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	sizeof	operator		struct		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	stackalloc	operator		stack	moves pointer	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	static	modifier	access	member		<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	string	datatype/intrinsic	intrinsic	character	one or more characters	<input checked="" type="checkbox"/>	<input type="checkbox"/>

mrpl	Nmp	ke	prob	key	cat	subcat	involve	n	n	n	ref	val
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	struct	datatype/created	created					<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	switch	statement/select	select					<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	this	localizer	reference					<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	throw	statement/jump	jump	exception				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	true	datatype/intrinsic	intrinsic	Boolean	literal			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	try	statement/jump	jump	exception				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	typeof	operator						<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	uint	datatype/intrinsic	intrinsic	numeric				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	ulong	datatype/intrinsic	intrinsic	numeric				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	unchecked	statement/enforce	enforce	exception	Liberty: also operator, prevents			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	unsafe	modifier		method				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	ushort	datatype/intrinsic	intrinsic	numeric				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	using	localizer	reference		also used as statement diff context			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	using (alt)	statement/jump	reference		also used as localizer diff context			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	w	<input type="checkbox"/>	value	modifier	parameter		not in MS list, chk acpt in code Mayo 86-9			<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	virtual	modifier	access	method				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	void	modifier	access	method				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	volatile	modifier	?access	field				<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	w	<input type="checkbox"/>	while	statement/select	select	loop				<input type="checkbox"/>	<input type="checkbox"/>